

# **REDIKOD BRINGS "SASSY" BACK WITH NEW TITLE, *A GAY DRAGON*, FOR MOBILE**

**Featuring Addictive Puzzle Play and a Super "Flamboyant" Hero, *A Gay Dragon*, is Now Available for Download from the iTunes AppStore and PlayBook**

**Malmö, Sweden –January 19, 2012** – Developer Redikod today announced its newest strategic puzzle platformer for iOS and Playbook, *A Gay Dragon*. A charming cartoony 3D quest for true love, *A Gay Dragon*, turns the typical fairytale upside down as the loveable and jaunty Melwin sets out to save his beloved prince from the oppression of the vengeful princess. Featuring intuitive puzzle gameplay, a full 3D environment, and the most dashing dragon ever to grace mobile, *A Gay Dragon* is now available for purchase from the iTunes AppStore and the PlayBook AppWorld download stores.

Melwin the dragon is blindly in love and cannot find his way to the object of his adoration, so players must guide him through a forest fraught with danger to rescue the prince from the princess and aggressive female dragons. By strategically placing arrow-guides on the playing field to guide Melwin, players can guide him to the prince while also deterring the advances of his female adversaries. Additional elements, such as gold that Melwin can turn into makeshift armor and the powerful Dragon's Breath, are also placed in each level to help players fend off enemies. Furthermore, appealing to everyone's inner-builder, *A Gay Dragon* is equipped with a fully interactive 3D lair where players can utilize special items picked up in the game to customize and decorate Melwin's abode to their liking.

"*A Gay Dragon* is a cheeky spin on a proven entertaining puzzle formula with additional interactive elements thrown in to increase replayability," said Erik Robertson, Managing Director at Redikod. "Melwin is a fun and loveable protagonist, and we think that the overall theme of the game is just audacious enough to give players a chuckle as they maneuver through the levels."

## **About Redikod:**

Redikod is a small development studio started in 1997 in the Copenhagen-Malmö/Öresund region of Europe. With a focus on small, innovative games for download to PC, console, tablet and mobile, Redikod's roster of titles is based on the company's own original concepts and features its dedication to detail and quality.

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